# EECS 336: Lecture 3: Introduction to Dynamic Programming Algorithms

Dynamic Programming Weighted Interval Scheduling

#### **Reading:** 6.0-6.3

## Announcements:

• homework due Wednesday midnight

# Last Time:

- philosophy
- computational tractability
- runtime analysis & big-oh

### Today:

- Dynamic Programming (a derivation)
- Weighted interval scheduling

"divide problem into small number of subproblems and memoize solution to avoid redundant computation"

#### **Example: Weighted Interval Scheduling**

input:

- $n \text{ jobs } J = \{1, ..., n\}$
- $s_i = \text{start time of job } i$
- $f_i = \text{finish time of job } i$
- $v_i$  = value of job i

compatibility constraint: Only one job can run at once.

**output:** Schedule  $S \subseteq J$  if compatible jobs with maximum total value.

#### Find a First Decision

"make progress towards a solution"

**Idea:** job i is either in OPT(J) or not.

- 1. let J' = jobs compatible with i in J.
- 2. let V = value of OPT if " $i \notin OPT(J)$ "

$$= \operatorname{OPT}(J \setminus \{i\}).$$

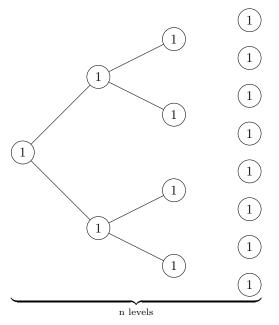
3. let V' = value of OPT if " $i \in OPT(J)$ ."

 $= v_i + OPT(J')$ 

4. return OPT(J) = max(V, V').

**Note:** subproblems: schedule J' and  $J \setminus \{i\}$ .

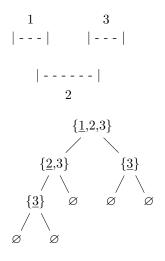
**Recurrence:** T(n) = 2T(n-1) + 1



 $T(n) = O(2^n)$ 



## Example:



Note:  $OPT({3})$  called twice!

# Solution: memoize.

"when computing the value of a subproblem save the answer to avoid computing it again" **Result:** runtime = # of subproblems  $\times$  cost to combine.

**Challenge 2:** could have too many subproblems. (could be exponential!)

**Solution:** require "succinct description" of subproblems.

**Idea:** for interval scheduling, process jobs in order of start time so subproblems suffixes of order.

- sort jobs by increasing start time,  $s_1 \leq s_2 \leq ... \leq s_n$ .
- let next[i] denote job with earliest start time after i finishes. (if none, set next[i] = n + 1.)
- subproblems when processing job 1:

$$- J' = \{ \text{next}[i], \text{next}[i] + 1, ..., n \}$$

$$- J \setminus \{i\} = \{2, 3, ..., n\}$$

suffix {j,...,n} is succinctly described by "j".
(only n subproblems)

#### **Recursive Memoized Algorithm**

#### Algorithm: Weighted Interval Scheduling:

- 1. sort jobs by increasing start time.
- 2. initialize array next[i].
- 3. initialize  $OPT[i] = \emptyset$  for all *i*.
- 4. initialize OPT[n+1] = 0.
- 5. compute OPT(1).

# Subroutine: OPT(i)

- 1. if  $OPT[i] \neq \emptyset$ , return OPT[i].
- 2.  $OPT[i] \leftarrow \max(v_i + OPT[next[i]], OPT[i+1]).$
- 3. return OPT[i].

### Correctness

"OPT(i)" is correct (by induction on i)

# **Runtime Analysis**

- *n* subproblems
- constant time to combine
- initialization: sorting & precomputing 'next' array

**Runtime:** O(n)+ initialization =  $O(n \log n)$ 

#### Iterative DPs

"fill in memoization table from bottom to top"

Algorithm: iterative weighted interval scheduling

- 1. OPT[n+1] = 0
- 2. for i = n down to 1:

 $OPT[i] = \max(v_i + OPT[next[i]], OPT[i+1]).$ 

# Finding Optimal Schedule

"traverse memoization table to find schedule"

Algorithm: schedule

- $1. \ i = 1$
- 2. while i < n:

if  $OPT[i+1] < v_i + OPT[next[i]]$ :

- (a) schedule i.
- (b)  $i \leftarrow \text{next}(i)$ .

else:  $i \leftarrow i + 1$ .

#### Key Ideas of Dynamic Programming

Subproblems must be:

- 1. succinct (only a polynomial number of them)
- 2. efficiently combinable.
- 3. depend on "smaller" subproblems (avoid infinite loops), e.g.,
  - process elements "once and for all"
  - "measure of progress/size."

#### Seven Part Approach

I. identify subproblem in English

OPT(i) = "optimal schedule of  $\{i, ..., n\}$ (sorted by starting time)"

II. specify subproblem recurrence (argue correctness)

 $OPT(i) = \max(OPT(i + 1), v_i + OPT(next[i]))$ 

- III. solve the original problem from subproblems Optimal Interval Schedule = OPT(1)
- IV. identify base case

OPT(n+1) = 0

- V. write iterative DP.
- VI. runtime analysis.

O(n) + initialization =  $O(n \log n)$ 

VII. implement in your favorite language (Python!)