

Reading: 6.0-6.3

Last time:

- philosophy
- computational tractability
- runtime analysis & big-oh

Today:

- Dynamic Programming (a derivation)
- Weighted interval scheduling

Dynamic Programming

“divide problem into small number of sub-problems and **memoize** solution to avoid redundant computation”

Example: Weighted Interval Scheduling

input:

- n jobs $J = \{1, \dots, n\}$
- s_i = start time of job i
- f_i = finish time of job i
- v_i = value of job i

compatibility constraint: Only one job can run at once.

output: Schedule $S \subseteq J$ of compatible jobs with maximum total value.

Find a First Decision

“make progress towards a solution”

Idea: job i is either in $\text{OPT}(J)$ or not.

1. let J' = jobs compatible with i in J .
2. let V = value of OPT if “ $i \in \text{OPT}(J)$ ”.

$$= v_i + \text{OPT}(J')$$

3. let V' = value of OPT if " $i \notin \text{OPT}(j)$ "

$$= \text{OPT}(J \setminus \{i\}).$$

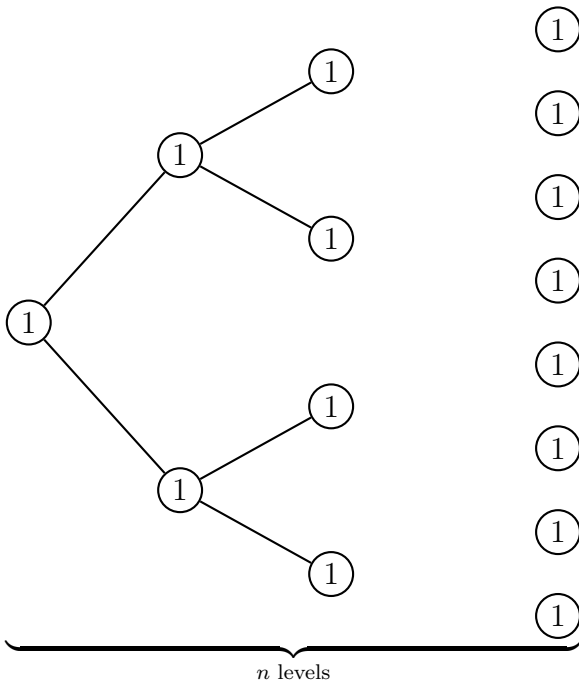
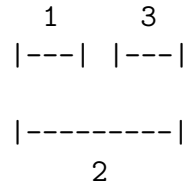
4. return $\text{OPT}(J) = \max(V, V')$.

Note: subproblems: schedule J' and $J \setminus \{i\}$.

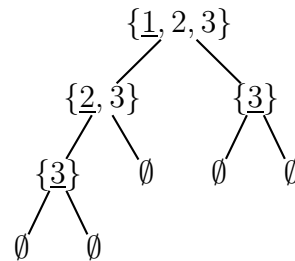
Recurrence: $T(n) = 2T(n-1) + 1$

Challenge 1: redundant computation

Example:



$$T(n) = O(2^n)$$



Note: $\text{OPT}(\{3\})$ called twice!

Solution: memoize

“when computing the value of a subproblem save the answer to avoid computing it again”

Result: runtime = # of subproblems $\times$ cost to combine.

Challenge 2: could have too many subproblems.
(could be exponential!)

Solution: require “succinct description” of subproblems.

Idea: for interval scheduling, process jobs in order of start time so subproblems suffixes of order.

- sort jobs by increasing start time, $s_1 \leq s_2 \leq \dots \leq s_n$.
- let $\text{next}[i]$ denote job with earliest start time after i finishes. (if none, set $\text{next}[i] = n + 1$)
- subproblems when processing job 1:
 - $J' = \{\text{next}[i], \text{next}[i] + 1, \dots, n\}$
 - $J \setminus \{i\} = \{2, 3, \dots, n\}$
- suffix $\{j, \dots, n\}$ is succinctly described by “ j ”.

Recursive Memoized Algorithm

Algorithm: Weighted Interval Scheduling:

1. sort jobs by increasing start time.
2. initialize array $\text{next}[i]$.
3. initialize $\text{OPT}[i] = \emptyset$ for all i .
4. initialize $\text{OPT}[n + 1] = 0$.
5. compute $\text{OPT}(1)$.

Subroutine: $\text{OPT}(i)$

1. if $\text{OPT}[i] \neq \emptyset$, return $\text{OPT}[i]$.
2. $\text{OPT}[i] \leftarrow \max(v_i + \text{OPT}[\text{next}[i]], \text{OPT}[i + 1])$.
3. return $\text{OPT}[i]$.

Correctness

“OPT(i)” is correct (by induction on i)

Runtime Analysis

- n subproblems
- constant time to combine
- initialization: sorting & precomputing ‘next’ array

Runtime: $O(n)$ + initialization = $O(n \log n)$

Iterative DPs

“fill in memoization table from bottom to top”

Algorithm: iterative weighted interval scheduling

1. $\text{OPT}[n + 1] = 0$.
2. for $i = n$ down to 1.

$$\text{OPT}[i] = \max(v_i + \text{OPT}[\text{next}[i]], \text{OPT}[i + 1]).$$

Finding Optimal Schedule

“traverse memoization table to find schedule”

Algorithm: schedule

```
 $i = 1$ 
while  $i < n$ 
    if  $\text{OPT}[i + 1] < v_i + \text{OPT}[\text{next}[i]]$ 
        schedule  $i$ ;  $i \leftarrow \text{next}(i)$ .
    else
         $i \leftarrow i + 1$ .
endif
endwhile
```

Key Ideas of Dynamic Programming

Subproblems must be:

1. succinct
(only a polynomial number of them)
2. efficiently combinable.
3. depend on “smaller” subproblems (avoid infinite loops), e.g.,
 - process elements “once and for all”
 - “measure of progress/size”.

Seven Part Approach

- I. identify subproblem in english

$\text{OPT}(i)$ = “optimal schedule of $\{i, \dots, n\}$ (sorted by increasing start time)”

- II. specify subproblem recurrence (argue correctness)

$$\text{OPT}(i) = \max(\text{OPT}(i + 1), v_i + \text{OPT}(\text{next}(i)))$$

- III. solve the original problem from subproblems

$$\text{Optimal Interval Schedule} = \text{OPT}(1)$$

- IV. identify base case

$$\text{OPT}(n + 1) = 0$$

- V. write iterative DP.

- VI. runtime analysis.

$$O(n) + \text{initialization} = O(n \log n)$$

- VII. implement in your favorite language (Python!)