

Reading: All chapters except 9, 10, 12, and 13.

Problems and Algorithms

- Maximum Network Flow (Ford-Fulkerson)
 - Augmenting Paths in Residual Graphs
 - $O(nC)$ (or $O(m^2 \log C)$ if clever)
- Bipartite Matching
 - reduction to network flow
 - $O(n^2)$
- NP
 - input: verifier program V
 - does certificate exist that program verifies.
 - NP is NP-complete.
- CIRCUIT-SAT
 - exists input to boolean circuit to make it output true?
 - $NP \leq_P \text{CIRCUIT-SAT}$
- 3-SAT
 - exists assignment to variables to satisfy 3-SAT formula.
- CIRCUIT-SAT \leq_P 3-SAT
- INDEP-SET
 - subset of non-adjacent vertices with largest cardinality.
- 3-SAT \leq_P INDEP-SET
- Vertex Cover
 - subset of vertices that cover all edges.
 - INDEP-SET $=_P$ Vertex Cover
- Hamiltonian Cycle
 - exists tour in graph = cycle that visits each vertex exactly once.
 - 3-SAT \leq_P HAMILTONIAN-CYCLE.
- TSP
 - find cheapest cost tour
 - HAMILTONIAN-CYCLE \leq_P TSP.
 - not approximable to any factor.
- METRIC-TSP
 - costs obey triangle inequality.
 - 2-approximation via MST.
- Knapsack with Integer Sizes (or Values)
 - DP.

- $O(nC)$ or $O(n^2 v_{\max})$.
- pseudo-polynomial time.
- Knapsack (general)
 - NP-complete
 - 2-approximation via “Greedy or Max” ($O(n \log n)$)
 - PTAS via Integer-Size Knapsack DP ($O(n^3/\epsilon)$)

Techniques

- greedy
- divide and conquer
- dynamic programming
 - always write subproblem in english.
- reduction (X to Y)
 - turn instance of X into instance of Y
 - iff.
- NP-completeness
 - in NP.
 - NP-hardness reduction:
 - construction
 - runtime of construction
 - correctness of construction (iff)
 - algorithms in reductions:

	3-SAT		INDEP-SET
input:	f	=>	G, D
output:	z	<=>	S
- approximation (maximization)
 - upper bound on OPT
 - lower bound on Alg

Algorithm Design Flow Chart

